

BABS VARIABLES CHEAT SHEET

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ASSETS

SKILL

Extreme Impact	Players in the top 10% of that skill	P+, S+, A+, E+, K+
Significant Impact	Players in the top 25% of that skill	PW, SB, AV, ER, KK
Moderate Impact	Players in the top 50% of that skill	p, s, a, e, k
No projectable impact	Players in the bottom 50%	

PLAYING TIME

F	Full-time
M	Mid-time
P	Part-time

BATTERS

Approx. 500+ PA
Approx. 300+ PA
Fewer than 300 PA

PITCHERS

Approx. 180+ IP
Approx. 100+ IP
Fewer than 100 IP

LIABILITIES

INJURY RISK

INJ	Major injury risk	>50 days on DL, injury-prone, or hurt w/negative prognosis
Inj-	Minor injury risk	>20 days on DL or currently hurt with positive prognosis

EXPERIENCE RISK

		<u>Batter</u>	<u>Starter</u>	<u>Reliever</u>
EX	< one full season of experience	500 PA	150 IP	75 IP
e	< two full seasons of experience	1,000	300	150

TARGETS

	MIXED	MIXED	AL/NL
<u>PT Minimums</u>	<u>12-tm</u>	<u>15-tm</u>	<u>12-team</u>
Full-time batters	14	13	8
All starting pitchers	6	7	6
180+ IP SPs	5	4	2
Closers	3	2	1

	MIXED	MIXED	AL/NL
<u>Asset Minimums</u>	<u>12-tm</u>	<u>15-tm</u>	<u>12-team</u>
Power	14	14	9
Speed	8	7	4
Batting Average	14	14	9
Pitching Eff.	7	6	4
Strikeouts	7	6	4

	MIXED	MIXED	AL/NL
<u>Liability Maximums</u>	<u>12-tm</u>	<u>15-tm</u>	<u>12-team</u>
Batting effectiveness	0	0	0
Health Risk	3	4	2
Experience Risk	3	4	2
Pitch effectiveness	0	0	0
Health Risk	2	2	1
Experience Risk	2	2	1